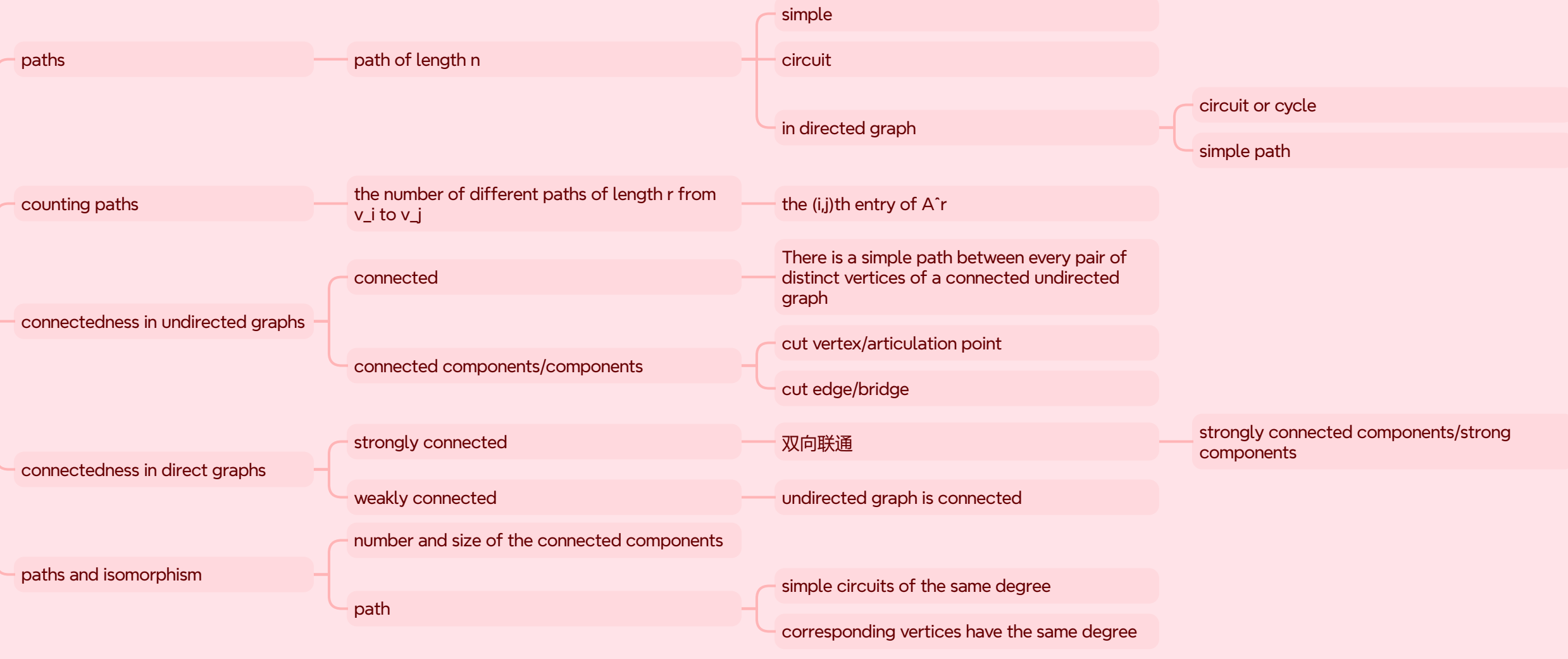
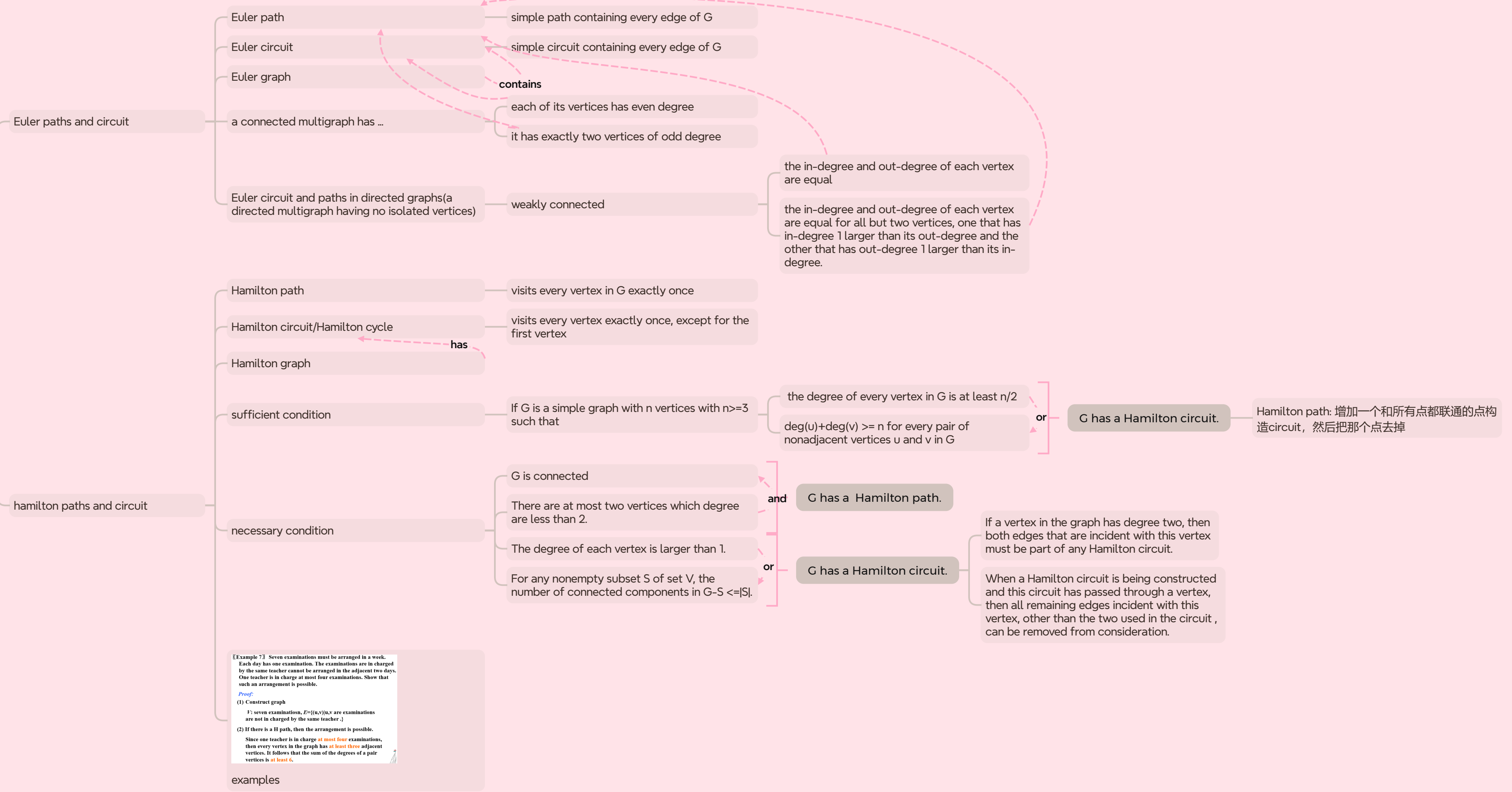


chapter 10

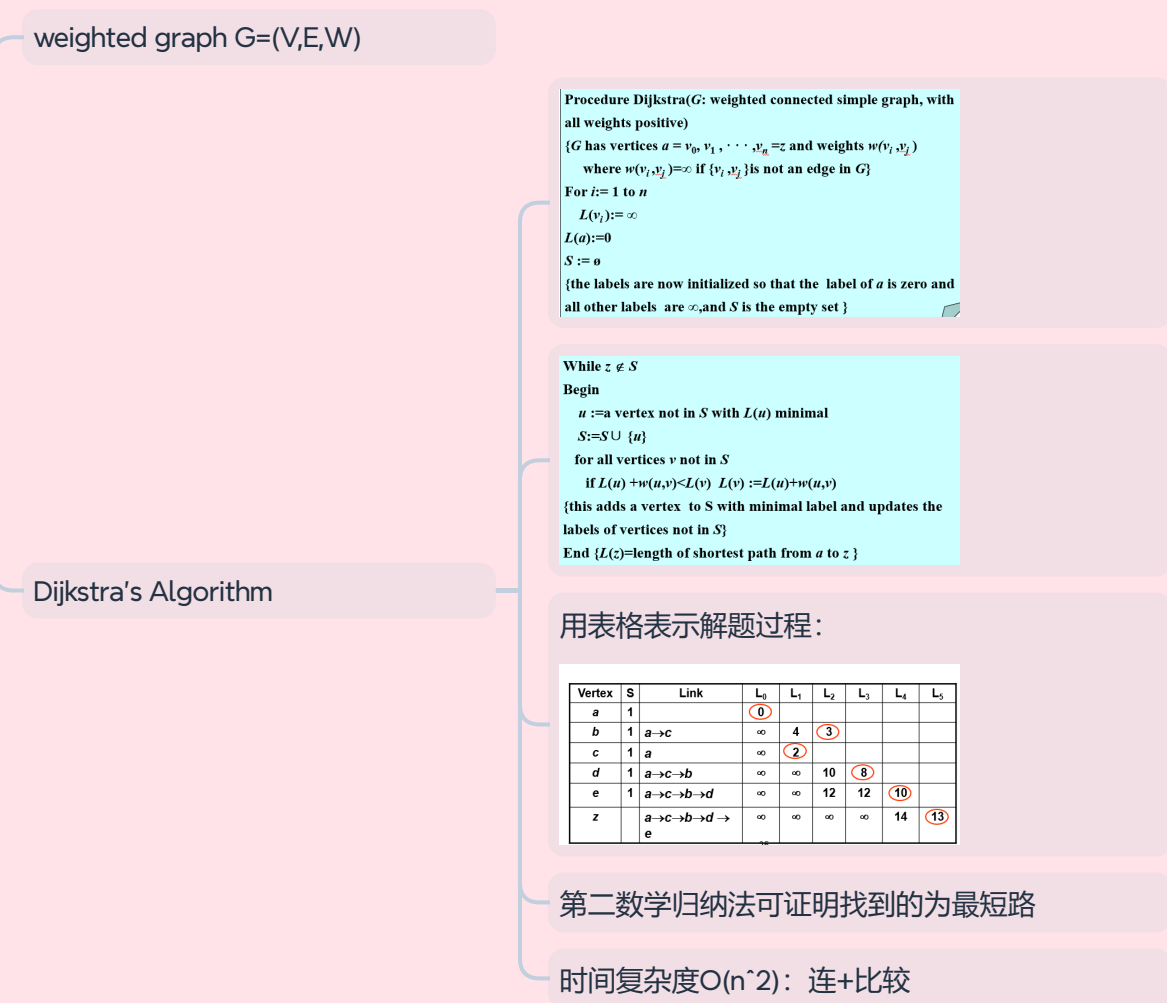
10.4 Connectivity



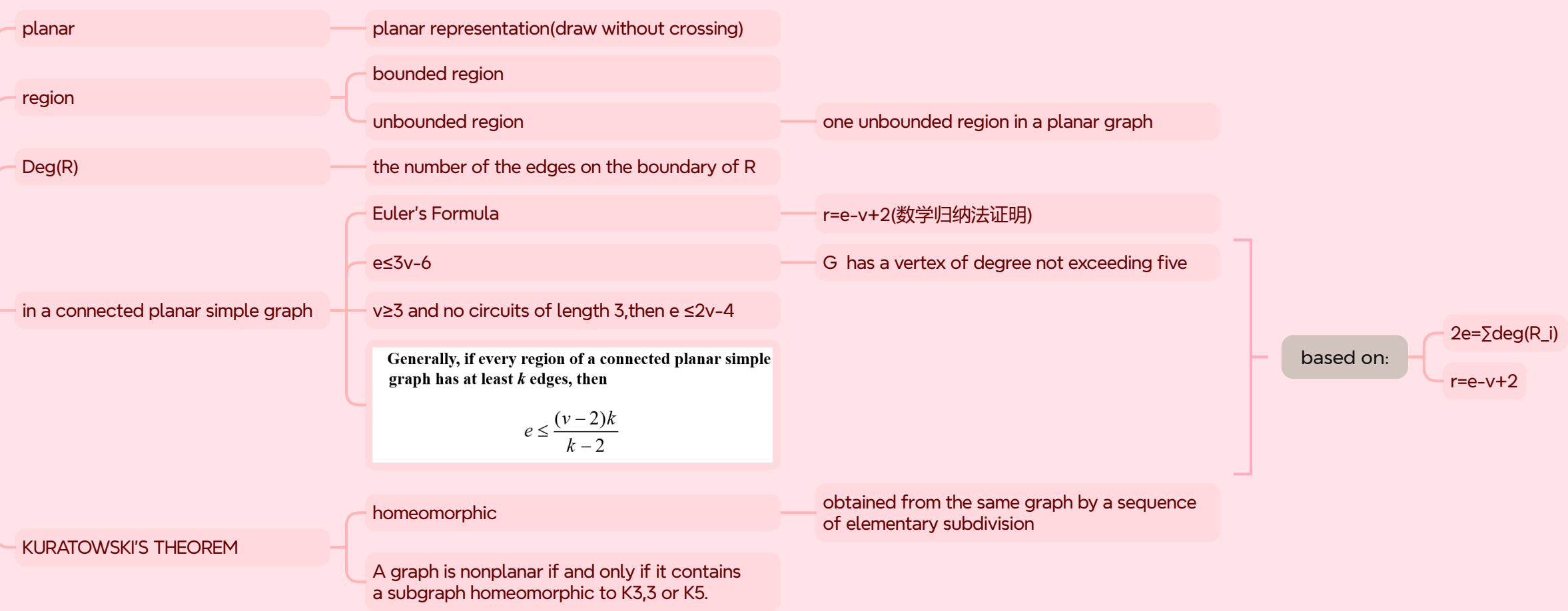
10.5 Euler and Hamilton Paths



10.6 Shortest Path Problems



10.7 Planar Graphs



10.8 Graph Coloring

